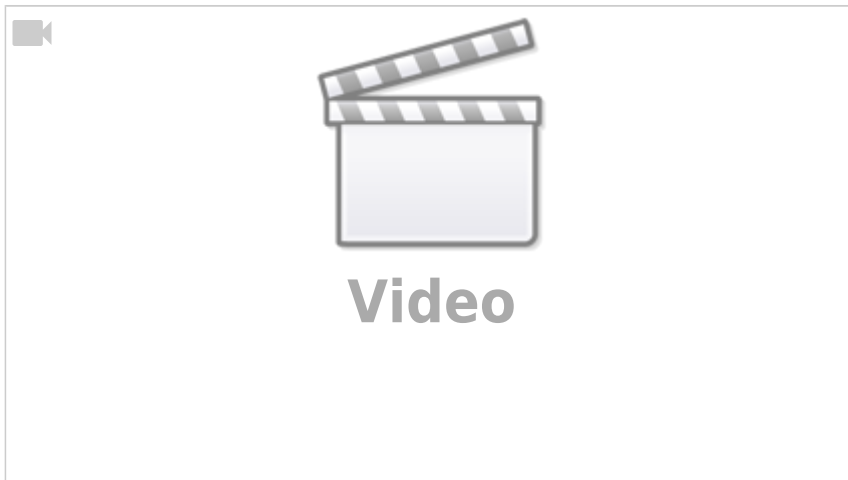


# Teleporting on Screen Edges

This tutorial video shows how move characters seamlessly from one side of the screen to the other.



This is a technique that requires no code in Orx, but rather just some data configuration to add viewports on each edge of the screen.

From:

<https://www.orx-project.org/wiki/> - **Orx Learning**

Permanent link:

[https://www.orx-project.org/wiki/en/tutorials/viewport/viewport\\_teleporting](https://www.orx-project.org/wiki/en/tutorials/viewport/viewport_teleporting)

Last update: **2025/09/30 17:26 (3 months ago)**

