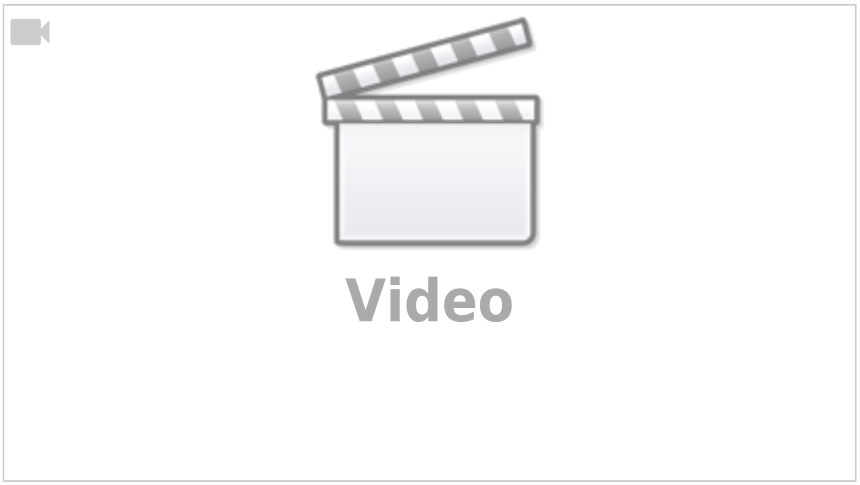
# Teleporting on Screen Edges

This tutorial video shows how move characters seamlessly from one side of the screen to the other.




This is a technique that requires no code in Orx, but rather just some data configuration to add viewports on each edge of the screen.

From:
https://www.orx-project.org/wiki/ - **Orx Learning**

Permanent link:
**https://www.orx-project.org/wiki/en/tutorials/viewport/viewport_teleporting**

Last update: **2025/09/30 17:26 (14 months ago)**