Code::Blocks for Windows

If you would like to use Code::Blocks instead of Visual Studio, there's a few things required in order to use for developing Orx projects.

These are:

1. Code::Blocks 16.01 minimum is required
2. You need to use a specific version and type of MinGW.

Getting Code::Blocks

Code::Blocks can be downloaded from: http://www.codeblocks.org/downloads/26

The version required is codeblocks-16.01-setup.exe which doesn't come with a compiler.

Run the installation and choose the default options. Then run Code::Blocks.

Getting MinGW

Code::Blocks needs a compiler. **MinGW-w64 is the correct one to use for Orx.**

Start by downloading and running the installer and go through the steps. These are outlined on this page: http://orx-project.org/wiki/en/tutorials/compiling_orx_with_mingw32_gmake

Follow the steps titled **Getting MinGW-w64** and **Updating the PATH environment variable**.

Telling Code::Blocks about the new Compiler

1. In Code::Blocks , go to Settings / Compiler.
2. Locate the "Selected compiler" dropdown.
3. The MinGW compiler you installed will become listed. If not, restart Code::Blocks.
4. Select the compiler from the dropdown.
5. Ok to close the dialog.
6. Open your project, or Orx project. You can build your Workspace.

You're all good to go.

Last
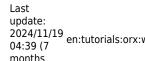update:
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