Instantly Aged Objects

Instantly Aged Objects, Object Desynchronization or whatever you prefer to call it, is a convenient way to create an object that is already old, most handy when used with a Spawner.

See the video below that gives a great overview of this feature.

https://www.youtube.com/watch?v=ZhfN41LL6R8

From:

https://www.orx-project.org/wiki/ - Orx Learning

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Last update: 2025/09/30 17:26 (3 months ago)

