

# Application Icons

You are now able to specify the icon that is shown in the top left hand corner of the window, and also the icon that is shown in the application tray. These are the same icon.

Starting with some sample icons:



You can specify either one or several icons in a list using the `IconList` property of the `Display` section, like so:

```
[Display]
IconList = Icon32x32.png # Icon48x48.png # Icon64x64.png
```

The most suitable icon will be chosen automatically, based on size.

When running the application you get the following result:



png and bmp formats have been tested. ico format is not supported here.

From:

<https://www.orx-project.org/wiki/> - **Orx Learning**

Permanent link:

[https://www.orx-project.org/wiki/en/tutorials/display/application\\_icons?rev=1536576020](https://www.orx-project.org/wiki/en/tutorials/display/application_icons?rev=1536576020)

Last update: **2025/09/30 17:26 (8 months ago)**

