Physics

OrxBody

Body Module. Allows to creates and handle physical bodies They are used as container with associated properties Bodies are used by objects They thus can be referenced by objects as structures.

OrxPhysics

Physics plugin module. Module that handles physics interactions.

Config

- Body
- Joint

Tutorials

- Basic Physics Tutorial
- Grey's Tutorial 4: Interaction and Physics (Warning: You are recommended to start with Grey's Tutorial 1)

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