Display

OrxDisplay

Display plugin module. Module that handles display.

OrxFont

Font module. Module that handles fonts.

OrxGraphic

Graphic Module. Allows to creates and handle 2D/3D Graphics. They are used as texture/animation container, with associated properties. 2D Graphics are used by objects. They thus can be referenced by objects as structures.

OrxScreenshot

Screenshot module. Module that captures screenshots.

OrxText

Text module. Module that handles texts.

OrxTexture

Texture module. Module that handles textures.

Config

- Display
- Graphic
- Screenshot
- Text

Tutorials

- Basic Lighting Tutorial
- Sausage's Tutorial 1: Semi-dynamic Objects and Level Mapping

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