# Display

### OrxDisplay

Display plugin module. Module that handles display.

### OrxFont

Font module. Module that handles fonts.

### OrxGraphic

Graphic Module. Allows to creates and handle 2D/3D Graphics. They are used as texture/animation container, with associated properties. 2D Graphics are used by objects. They thus can be referenced by objects as structures.

### OrxScreenshot

Screenshot module. Module that captures screenshots.

### OrxText

Text module. Module that handles texts.

### OrxTexture

Texture module. Module that handles textures.

## Config

- Display
- Graphic
- Screenshot
- Text

## Tutorials

-todo-

From:
https://www.orx-project.org/wiki/ - **Orx Learning**

Permanent link:
**https://www.orx-project.org/wiki/en/orx/reference/display/main?rev=1338738204**

Last update: **2025/09/30 17:26 (14 months ago)**

