

# How to write a 2D UFO game

Gamedev.net is hosting a 5-part tutorial series designed to help beginners set up an Orx project and create a simple 2D game.



You can jump to the five parts here:

1. [How to write a 2D UFO game using the Orx Portable Game Engine - Part 1](#)
2. [How to write a 2D UFO game using the Orx Portable Game Engine - Part 2](#)
3. [How to write a 2D UFO game using the Orx Portable Game Engine - Part 3](#)
4. [How to write a 2D UFO game using the Orx Portable Game Engine - Part 4](#)
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