Writing a file to disk

A short function to demonstrate writing strings to a file. If append (orxTRUE) is passed, the string is appended to the file. If orxFALSE is passed, the string overwrites the existing contents.

```
void AppendToFile(const orxSTRING string, orxBOOL append){
    orxS32 flags = orxFILE_KU32_FLAG_OPEN_APPEND |
orxFILE_KU32_FLAG_OPEN_WRITE;
    if (append == orxFALSE){
        flags =  orxFILE_KU32_FLAG_OPEN_WRITE;
    }

    orxFILE *file = orxFile_Open ("my_file_on_disk.txt", flags);
    orxFile_Print(file, string);
    orxFile_Close(file);
}
```

From:
https://www.orx-project.org/wiki/ - **Orx Learning**

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