

# Writing a file to disk

A short function to demonstrate writing strings to a file. If append (orxTRUE) is passed, the string is appended to the file. If orxFALSE is passed, the string overwrites the existing contents.

```
void AppendToFile(const orxSTRING string, orxB00L append){
    orxS32 flags = orxFILE_KU32_FLAG_OPEN_APPEND |
orxFILE_KU32_FLAG_OPEN_WRITE;
    if (append == orxFALSE){
        flags = orxFILE_KU32_FLAG_OPEN_WRITE;
    }

    orxFILE *file = orxFile_Open ("my_file_on_disk.txt", flags);
    orxFile_Print(file, string);
    orxFile_Close(file);
}
```

From:

<https://www.orx-project.org/wiki/> - Orx Learning

Permanent link:

[https://www.orx-project.org/wiki/en/examples/writing\\_a\\_file/screen\\_shots?rev=1638189045](https://www.orx-project.org/wiki/en/examples/writing_a_file/screen_shots?rev=1638189045)

Last update: **2025/09/30 17:26 (8 months ago)**

