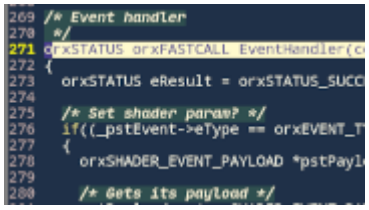
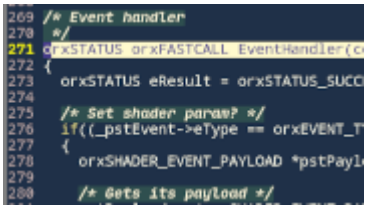
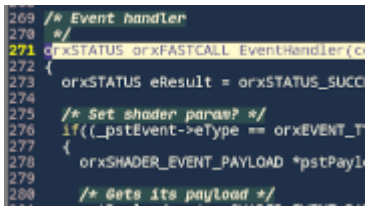
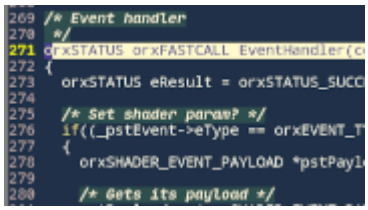
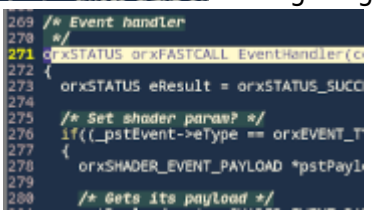
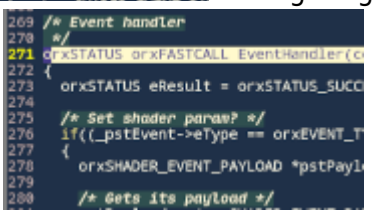
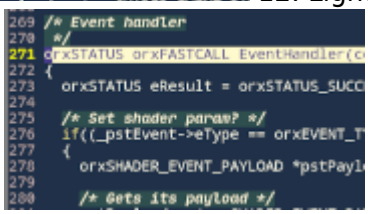
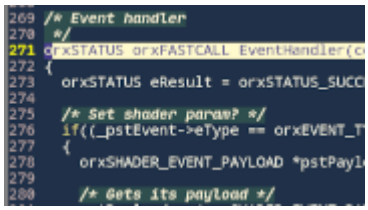
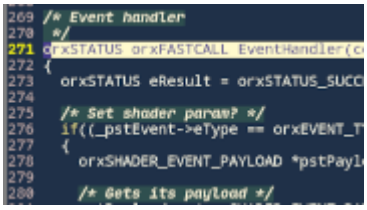
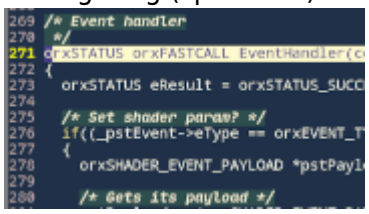
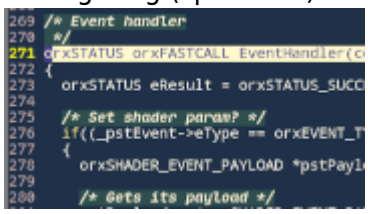
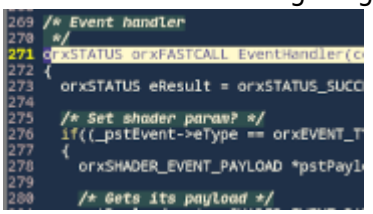
Tutorials in sources

This page centralizes the tutorials related to the samples found in the Orx sources.

The sources are located in `orx/tutorials/` .


01. Object creation

12. Lighting (spawners)

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12. Lighting (spawners)

12. Lighting (normal maps + spawners)

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