

Shader Examples



Shader on an Object



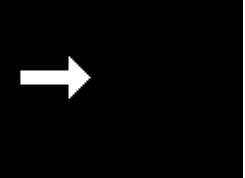
Shader on a Sprite Sheet



Flashing an Object White (shader and track)



Flashing an Object White (shader with params) Sine effect on an Object
See Shader Tutorials



From:

<https://www.orx-project.org/wiki/> - **Orx Learning**



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