

# Shader Examples



Shader on an Object



Shader on a Sprite Sheet



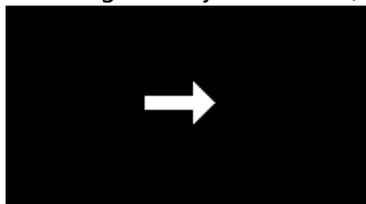
Flashing an Object White (shader and track)



Flashing an Object White (shader with params)



Sine effect on an Object



See Shader Tutorials

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Last update: **2025/09/30 17:26 (7 months ago)**

