

# Taking a screen shot, screenshot or screen capture

```
[Input]
SetList = ControlInputs
```

```
[ControlInputs]
KEY_F11 = ScreenShot
```

```
orxSTATUS orxFSCALL Run()
{
    if (orxInput_IsActive("ScreenShot") == orxFALSE &&
orxInput_HasNewStatus("ScreenShot")) {
        orxScreenshot_Capture();
    }
}
```

From:  
<https://www.orx-project.org/wiki/> - Orx Learning

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