

Object Examples

Create Object

Get and Set Rotation on an Object

Object

Get the Name of an Object

Coloring an Object

Object

Fixing the Camera to an Object

Object shadow using a child

with Children

Non-rotating Children

Turning or Steering

Turning or Steering (method 2)

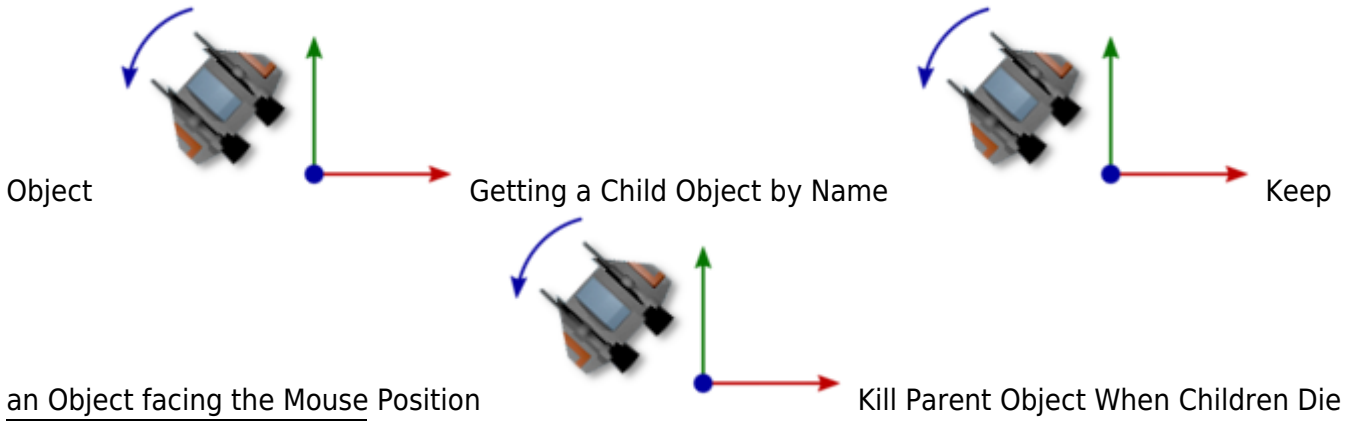
Getting Text or Font from an Object

Counting all Objects

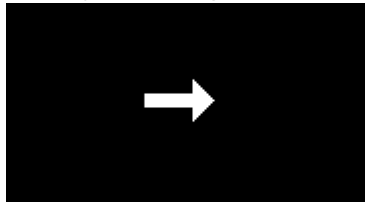
Counting Objects by Name

Return an Object within a boxed area

Add a Timeline Track to an



an Object facing the Mouse Position



See Object Tutorials

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<https://www.orx-project.org/wiki/> - **Orx Learning**

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