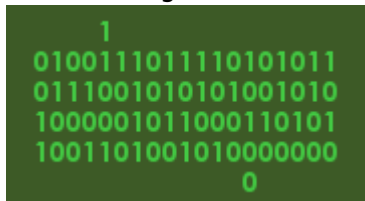


Object Examples

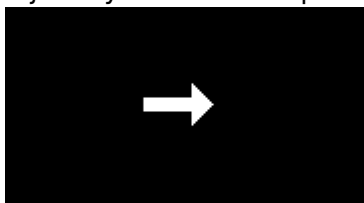
Create Object Get and Set Rotation on an Object Get the Name of an Object Coloring an



Object Fixing the Camera to an Object Object with Children Object shadow using a child Non-rotating Children Turning or Steering Turning or Steering (method 2) Getting Text or Font from an Object Counting all Objects Counting Objects by Name



Return an Object within a boxed area Add a Timeline Track to an Object Getting a Child Object by Name Keep an Object facing the Mouse Position Kill Parent Object



When Children Die [See Object Tutorials](#)

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