

Object Examples

Create Object Get and Set Rotation on an Object Get the Name of an Object Coloring an Object Fixing the Camera to an Object Object with Children Object shadow using a child Non-rotating Children Turning or Steering Turning or Steering (method 2) Getting Text or Font from an Object Counting all Objects Counting Objects by Name Return an Object within a boxed area Add a Timeline Track to an Object Getting a Child Object by Name Keep an Object facing the Mouse Position Kill Parent Object When Children Die

From:

<https://www.orx-project.org/wiki/> - **Orx Learning**

Permanent link:

<https://www.orx-project.org/wiki/en/examples/objects?rev=1591672783>

Last update: **2025/09/30 17:26 (7 months ago)**

