

Object Examples

❌ Create Object ❌ Get and Set Rotation on an Object ❌ Get the Name of an Object ❌ Coloring an Object ❌ Fixing the Camera to an Object ❌ Object with Children ❌ Object shadow using a child ❌ Non-rotating Children ❌ Turning or Steering ❌ Turning or Steering (method 2) ❌ Getting Text or Font from an Object ❌ Counting all Objects ❌ Counting Objects by Name ❌ Return an Object within a boxed area ❌ Add a Timeline Track to an Object ❌ Getting a Child Object by Name ❌ Keep an Object facing the Mouse Position ❌ Kill Parent Object When Children Die

From:

<https://www.orx-project.org/wiki/> - **Orx Learning**

Permanent link:

<https://www.orx-project.org/wiki/en/examples/objects?rev=1591672783>

Last update: **2025/09/30 17:26 (3 months ago)**

