

# Examples

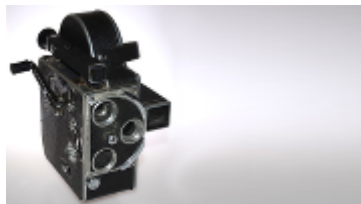
Select a category below, or search for a topic.

[Contributions](#) very welcome.

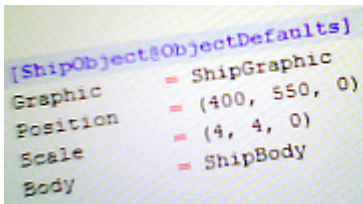
# Categories



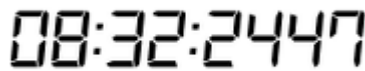
Animation



Cameras  Color



Config



Clocks



Debugging



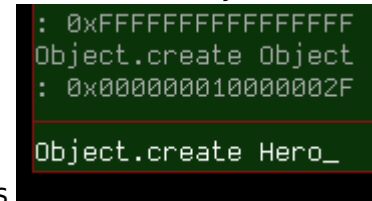
Input

Display  Drawing  FX



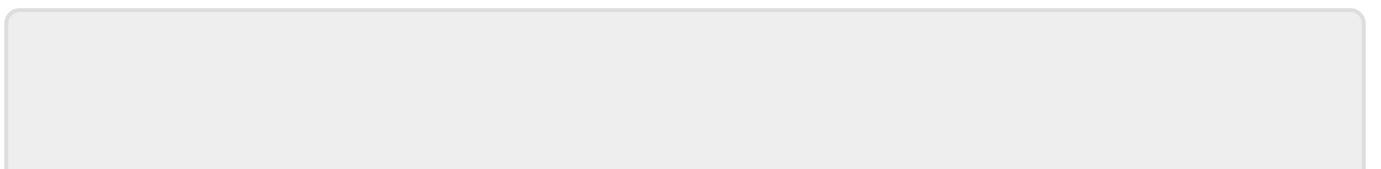
Maths and Vectors  Objects / Sprites

Orx/Scroll  Physics  Resource



Management  Shaders  Spawners  Strings  Text and Fonts  
Commands

Tracks /



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<https://www.orx-project.org/wiki/> - **Orx Learning**

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Last update: **2025/09/30 17:26 (8 months ago)**

