

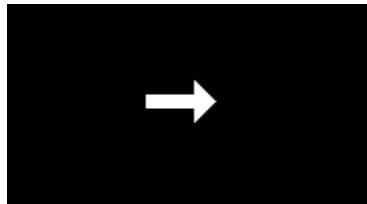
Configuration Examples

```
[ShipObject@ObjectDefaults]
Graphic      = ShipGraphic
Position     = (400, 550, 0)
Scale        = (4, 4, 0)
Body         = ShipBody
```

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[ShipObject@ObjectDefaults]
Graphic      = ShipGraphic
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Scale        = (4, 4, 0)
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```

Getting the source section of a value

Random



values in Config

Config (Data Driven) Tutorials

Dynamic FX Values

See

From:

<https://www.orx-project.org/wiki/> - Orx Learning

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<https://www.orx-project.org/wiki/en/examples/config/main>

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