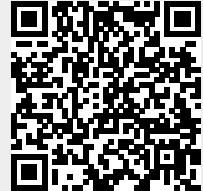


Camera Examples

Fixing the Camera to an Object using a Clock Fixing the Camera to an Object by Parenting
Fixing Objects to a Camera

From:

<https://www.orx-project.org/wiki/> - **Orx Learning**



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